

# Ashen Stars Adventures

You can choose any starting time between 8 a.m. and 6 p.m. Thursday, Friday, and Saturday, or between 8 a.m. and noon on Sunday.

Each game runs for four hours.

Please let me know your preferred adventure, day, and time slot in the following format:

“Dead Rock Seven – Friday 10 a.m. – 2 p.m.”

## **Dead Rock Seven**

Something is killing workers in an exhausted mine on asteroid SIS-45546. If the Lasers’ suspicions are correct, this heralds the return of a deadly foe once thought defeated.

## **The Justice Trade**

The Lasers receive a planetary distress call from a world that has detected a seemingly derelict spaceship moving toward it at relativistic velocities on a collision course. The impact will destroy the planet, and the lasers are the only ones who can prevent it. Their investigation brings them up against the political machinations and scientific manipulations devised by two powerful figures who each seek to shape the future of the Bleed.

## **Tartarus**

In a devastatingly hostile environment, hard-bitten lasers – who know enough not to touch the gooey stuff or take off their helmets in an untested biosphere – investigate the demise of a survey crew doomed by the above mistakes.

## **Truth & Reconciliation**

Hired to protect a corporate executive in advance of an important trade deal, the Lasers discover this mission is more complex than they expected – their client may be responsible for crimes during the war.