

The Yellow King RPG Adventures

You can choose any starting time between 8 a.m. and 6 p.m. Thursday, Friday, and Saturday, or between 8 a.m. and noon on Sunday.

Each game runs for four hours.

Please let us know your preferred adventure, day, and time slot in the following format:

“The Doors to Heaven - Friday 10 a.m. - 2 p.m.”

A Cigarette, A Blindfold, And You

Sixty years ago, a nightmarish play - THE KING IN YELLOW - was published, and the world went mad. Now, it's 1947, and the Continental War is in its seventeenth year. You're far from the front lines, though, and surely you cannot say your duties are onerous, when you only need to fire a single bullet each day....

The Doors to Heaven

For more than seven centuries Notre-Dame Cathedral has loomed over the life and legend of Paris. Now, impelled by alien frequencies, the church's eccentric organist uses a captive entity to turn its Gothic ironwork into a gate between our world and the horrific realm of Carcosa. Only your intrepid band of absinthe-soaked art students stand in his way.

The Night of Masks

As art students in 1890s Paris, waking up in on the floor of your garret, suffering the after-effects of epic absinthe overindulgence is less remarkable than you'd care to admit. Last night you attended your art school's annual costume ball, a legendary bacchanal so wild that riots sometimes result. But hazy memory tells you that something else happened...something unearthly. Something dreadful. If only you could remember what it was...