

Character Name _____ Player _____ Series _____

The Dying Earth

Character Sheet

Series level: Cugel Bonus size: 6

Appearance

General _____

Facial features _____
Hair (color, cut) _____
Notable mannerisms _____

Costume _____
 Upper (tunic, shirt, doublet...) _____
 Lower (pantalons, leggings, skirt...) _____
 Gloves, belt, sash _____
 Shoes, boots, hose _____
 Coat/cloak _____
 Hat _____

Portrait

Abilities

	Style	Rating	Pool	Ability	Rating	Pool	Ability	Rating	Pool
Persuade	_____	_____	_____	Appraisal	_____	_____	Seduction	_____	_____
Secondary	_____	_____	_____	Athletics	_____	_____	Stealth	_____	_____
Rebuff	_____	_____	_____	Concealment	_____	_____	Stewardship	_____	_____
Secondary	_____	_____	_____	Craftsmanship	_____	_____	Tracking	_____	_____
Attack	_____	_____	_____	Driving	_____	_____	Wherewithal	_____	_____
Secondary	_____	_____	_____	Engineering	_____	_____	_____	_____	_____
Defense	_____	_____	_____	Etiquette	_____	_____	_____	_____	_____
Secondary	_____	_____	_____	Gambling	_____	_____	_____	_____	_____
Health	_____	_____	_____	Imposture	_____	_____	_____	_____	_____
<input type="checkbox"/> Hurt <input type="checkbox"/> Down/Unconsc. <input type="checkbox"/> Dying/Dead				Living Rough	_____	_____	_____	_____	_____
Weapons				Pedantry	_____	_____	_____	_____	_____
Melee weapon _____				Perception	_____	_____	_____	_____	_____
Missile weapon _____				Physician	_____	_____	_____	_____	_____
Weapon _____				Quick Fingers	_____	_____	_____	_____	_____
Weapon _____				Riding	_____	_____	_____	_____	_____
Weapon _____				Scuttlebutt	_____	_____	_____	_____	_____
				Seamanship	_____	_____	_____	_____	_____

Total pts, Abilities column 1 _____ Total, Abilities column 2 _____ Total, Abilities column 3 _____

Resist.

	Rating	Pool		Rating	Pool
Arrogance	_____	_____	Gourmandism	_____	_____
Avarice	_____	_____	Pettifoggery	_____	_____
Indolence	_____	_____	Rakishness	_____	_____

Total Resistance pts _____

Taglines Used This Session

#1 _____ #2 _____ #3 _____

Unspent Improvement Pts

Points spent (total):

Abilities col 1 _____ + col 2 _____ + col 3 _____ + Resist _____ + Other side _____ = + Improvement points spent _____ =

The Dying Earth

Character Sheet

Character Name _____

Player _____

Series _____

2

Series level: Cugel Bonus size: 6

Tweaks	Ability and Style	Situation	Benefit	Points
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
Total Tweak pts				_____

Magic	Style	Rating	Pool	Points (= Rating x2)
	Spell	Range	Duration	Points
	_____	_____	_____	_____
_____	_____	_____	_____	
_____	_____	_____	_____	
_____	_____	_____	_____	
_____	_____	_____	_____	
_____	_____	_____	_____	
_____	_____	_____	_____	
_____	_____	_____	_____	
_____	_____	_____	_____	

Possessions	Item	Points
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
* Indicate "special" possessions with an asterisk (*).		Total Possessions pts _____

Relationships

Personage 1	Name _____	Points _____
	Location, occupation _____	
	Style _____	Rating _____ Pool _____
	Persuade _____	_____
	Rebuff _____	_____
	Significant abilities _____	_____
Relationship to you _____		

Personage 2	Name _____	Points _____
	Location, occupation _____	
	Style _____	Rating _____ Pool _____
	Persuade _____	_____
	Rebuff _____	_____
	Significant abilities _____	_____
Relationship to you _____		

Points spent (this side):

Tweaks _____ + Magic rating _____ + Spells _____ + Possessions _____ + Personages _____ = (Enter total on other side)